

# CueStation 5.5.6 New Features and Updates



## OPERATING SYSTEM COMPATIBILITY

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This version is compatible with MacOS 14 (Sonoma) and Windows 11 Professional, 64-bit.

## NEW FEATURES

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- SpaceMap Speaker Nodes now visually indicate the amplitude of the signal.  
In the SpaceMap window, Speaker Nodes receiving signal are highlighted by a green ring whose diameter indicates the amplitude of the signal being sent to that speaker node.
- Spacemaps now display Virtual Links as dashed lines.  
In the SpaceMap window, to improve visual differentiation between Virtual and Speaker Links, Virtual Links are now dashed lines and the line thickness has been increased.
- In the SpaceMap Table Editors, the context menu now includes options to adjust the duration or the offset of the selected trajectory nodes.
- *Merge Project* causes the Mixer Configuration window to select the newly merged configuration.

## UPDATES / FIXES

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- Channel Selects work across all VRAS units.  
In the VRAS window, using a Channel Select will span all VRAS units.
- SpaceMap window, Play/Pause/Stop buttons always control the trajectory.  
If a trajectory is loaded in a SpaceMap window but there is no Spacemap, the Play/Pause/Stop buttons now work as expected. Previously a trajectory would only play if a Spacemap was already loaded.
- Wild Tracks, increase/decrease Deck Trim fade times now work correctly and across new tracks that are started after the fade is in progress.
- “Preview Subcue” now shows Aux Pan control values correctly.  
When using “Preview Subcue” in the Subcue Library window, the values for Aux Pans were not always correct, now fixed.
- Aux-Pan controls in the Inputs window now correctly respond to Shift+Command and drag on all selected Inputs.  
When using Shift+Command to pan Aux-Pans on multiple selected channels, the pan behavior now matches the input pan. Note that if you have selected non-consecutive Channels, the “Shift” modifier key will pan pairs in opposite directions.
- The display of TCP vs UDP timecode has been normalized. When the display is updated, both are now smooth and uniform.
- Samba security exploit has been eliminated.  
Removed the unused Samba daemon from D-Mitri firmware.
- MASTER STOP now halts SMPTE-LTC generation in DGPIO.  
Clicking MASTER STOP in the Transport Window stops the SMPTE-LTC Generator in the DGPIO.
- Bi-directional internal control mappings now work for Cue names.
- Custom GUI windows can now immediately receive user commands during the first 1-second of their existence.  
When setting custom GUI windows, the REFRESH command was not sent until AFTER a window-title-change-notification had been acknowledged by all of the CueStation windows. *PingHostServer()* and *HostServerPonged()* methods have been added to the GUIClient Python class to allow programmers to avoid a race condition that prevented setting the contents of a custom GUI window for the first second of their existence.
- Optimized *SendPythonUserCommandToGUI()*  
Calling *SendPythonUserCommandToGUI()* frequently seemed to stress *dcued*. A bug was found in *dcued* that duplicated Python reply-messages once per core. This was fixed which greatly improved the *SendPythonUserCommandToGUI()* function.
- OSC boolean mappings are no longer sent as floats.  
In CueStation version 5.5.5, sometimes OSC boolean commands would be sent as floats. This has been fixed in this version.

- Aux Send Matrix cross-point settings now use and display the correct default setting after a *Send Config* command.  
When Aux Sends were part of the Configuration, the *Send Config* command would set all the Aux Matrix cross-points to unity and incorrectly indicate that all cross-point levels were -inf. This only happened when using the *Send Config* command.
- *Load Mixer Settings* now correctly sets the Matrix State when opening a project.  
When opening a project with *Load Mixer Settings* enabled, the Matrix and Aux Matrix values were not set.
- “Batch Modify Control Points...” menu item now brings up the correct dialog, regardless of the tables that have focus.

## ADDITIONAL INFORMATION

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- Meter size remains constant when switching between Dark and Light Color schemes.  
When switching the Layout to or from Use Dark Color Scheme, the meter windows no longer resize.
- Safari redirect of the D-Mitri hosted web page fixed.  
Added index.html to link in Support Files window to prevent Safari from attempting to redirect.

## KNOWN ISSUES

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- The System Status Icon (the “OK” green dot) does not indicate a fault when an I/O module loses the redundant audio connection. If lost, the redundant connection with an IO module is only indicated by text displayed in the System Status window and by a Critical Level entry in the log. The redundant connection status indication functions properly for all processor modules: DCM-2, DCM-4, DCP, DVRAS, and DWTRX.
- Cue List Auto Follow time is limited to 2,000,000 seconds (~23 days), but is untested to that duration. Shorter follow time durations behave as expected. The GO button countdown indicates a wait time of 555h33333m19s when a wait time of 2000000.00s is recalled in the Transport window.
- *Project Merge* does not always merge a Spacemap.  
When a Project is Merged, a Spacemap that only has a minor change, such as a trim, is not merged into the active project.

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